
Subject: Re: Announcing new BHS Member Minax71 / renVis announcement post
Posted by [Renx](#) on Sat, 30 Jul 2005 04:15:59 GMT

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Alkaline wrote on Fri, 29 July 2005 18:44this is all nice and dandy but cpu usage is at the heart of the matter...

having said that, gamelog was already a hog this will make it worse.

good for small games under 16 players, but anything over that and you are looking at a big performance hit.

Be sure to put your server on a dual cpu, 1 for the game, and 1 for all the whip cream with cherry on top fds stuff thats been coming out.

Doesn't the renFDS not support multithreading/dual CPUs?
