Subject: Re: Need Texturing Help
Posted by Theatrrap on Thu, 28 Jul 2005 03:06:29 GMT

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I did set it to box and that did not make it work. It sounds like your idea of it being stretched is right. What it is is that even just with one pass it looks like it is right in many places and then stretched real funny in large triangle areas. How would you go about dividing the areas?