
Subject: Flying Vehicals Stick To Flight Roof
Posted by [Sanada78](#) on Wed, 23 Apr 2003 00:04:12 GMT
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I've just tested my map in Ren but I noticed that when I reach the flight roof the vehicle sticks to it. The vehicle cannot be moved and sometimes you can't even get out of it. I have the collision settings "Vehicle" and "Physical" set.

Also my water effect doesn't seem to work. In RenX you can select the Transparency, Opacity etc of the water texture in the texture settings but it doesn't seem to do anything. Please help
