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Subject: Re: Need Texturing Help

Posted by [Theatrrap](#) on Wed, 27 Jul 2005 06:30:27 GMT

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Ty, that worked well on my plane. Unfortunately it looks like I may have gone to a lot of work for nothing. I made, what i think is a very nice, though a bit large (nothing like some though dang) map, but I made it all out of boxes instead of planes. Now I think that I have to trash the whole thing. The boxes wont take a texture right because of how they have been distorted to become things. If anyone thinks they know a way to fix this or that they could texture it please let me know. I will try anything and if you do it for me you will recieve full credit. I think this map will be nice but not if it doesnt work. Thank you for your time.

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