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Subject: Re: Flamethrower upgrade

Posted by [=HT=T-Bird](#) on Fri, 15 Jul 2005 22:23:26 GMT

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Longer AND wider would be nice, but the doggone HUD in Renny doesn't support different reticles for each weapon. I'd like to see a system like Halo's (each weapon in Halo has it's own unique reticle).

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