
Subject: Re: RenGen is shutting down.

Posted by [Dave Anderson](#) on Thu, 14 Jul 2005 20:23:00 GMT

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We had about 200 visitors to our website a day. I am sorry to dissapoint those people. I have realized that RenGen was on a path just to lead it to a dead end. If my good friend Devon chooses to do so, he will bring RenGen up again. I hand it to him, it's his descision now, what he wants to do with it is his choice. My idea of RenGen when I first started has changed greatly, there is no point in my mind anymore to keep running it. All the damage to my computer I was getting from the numerous people that hated RenGen. I mean think about it, there is a Anti-RenGen clan on Renegade. People have sent me emails with viruses saying they are going to bring RenGen down, I have banned over 100 ip addresses from my computer that have been accessing my ports and damaging my system. I take my leave away from RenGen and hand it to my good pals. I do thank you all for your support if it was ever given. It was fun while it lasted.

And if anyone cares to read, here is RenGens story.

// TEAM RENGEM -- THE FULL STORY

I have been getting alot of questions lately on what Team RenGen is and what it does. Today I will be telling you everything from how it started to what we do, and how to become a part of it.

-How it started

I use to play a game called Command and Conquer Renegade made by Westwood Studios. I had the usual that everyone has in a first person shooter game such as a clan, and I was fairly good at it. Later on toward the end of my Renegade days I had started a fresh clan called Renegade Generation. (RenGen). We were completely full on members to the max which was 20. It was great. We were all friends and we all had a good time. We would all enter a single server and it was funny because half our caln would be in the same server so we would have a good game knowing that we are good as a team. Things kept on going great.

-How broke up

At the end of my Renegade days the clan had broken up dramaticly right about after Christmas of that year. After that time we only had about 5 active members ; Dark1463, Deerwalk, Filters95, Alotoguns, and me. Things were still going great considering we were the 5 who played the most anyways. I had started to know two individual clan members a little more. Dark1463, Deerwalk, and me started using Teamspeak, and constantly talking in MSN Messenger everyday. As I had started to loose interest in Renegade so had they. Moving on through time I had stopped hearing from Alotoguns and Filters95 for a long time. In the mean time Dark1463, Deerwalk and I had become close friends. Deerwalk never really used Teamspeak, but when he did he would just sit and listen. Later on Dark1463 and I started to use Teamspeak on aregular basis all day and all night staying up very long hours without much sleep. Till this day, Dark1463, Deerwalk and I are still very good close friends. I occasionally hear from Filters95 and Alotoguns, but not too often.

-How Team RenGen became to be

Through the last few days of my Renegade career I had a website all about Renegade. All about

the clan, even though it was no longer alive, and all about Dark1463, Deerwalk, and me. Later on I had started to do things such as making skins for Renegade and moddin other C&C games aswell. Dark1463 had helped me make mods frequently through that time. Once we were completely over Renegade we had started to focus on the website and new goals to set for it. The website became all about gaming in general, not just Renegade. We had also started focusing on playing an old C&C game Red Alert 2. We starting making mods, maps, and scripts for the game as well. In my mind I was thinking that in a way we were a team. That was the single thought that started it all. Almost every mod we made we did together, we all had input on what I put on the website, we all helped each other with anything that need to be done. I had thought real hard that something new needed to happen to RenGen. A breakthrough. I thought of Team RenGen. When Team RenGen began Dark1463 and I had spent hours upon hours setting up numerous forums and taking a long amount of time deciding which would suit our needs. The forums had been finalized, and so had the new web layout I had set up also. We were all set up...our website had sections for multiple games such as Doom 3, Renegade, and older C&C games as well. We then take on the name of Team RenGen.

-Our first project

On June 10, 2005 I had planned our first project for the Command & Conquer community. A total conversion mod for Red Alert 2 Yuris Revenge. I had lots of information on how I wanted the mod to turn out and on June 20, 2005 it all started. The 20th-22nd we had worked all day and night one the mod doing anything we could to get it going. As a team, Dark1463, Deerwalk and I, were working on a mod as Team RenGen.

-How to become part of it

This is Team is one of a kind to me and I am very careful who gets in. I must be able to trust you greatly, you must be online alot and be dedicated to teh team. You can send me an email at deadfive@msn.com or talk to me on msn messenger. Please do not post asking to join.

END OF STORY
