Subject: a tad new to scripting and I need some help/Pointers
Posted by [REHT]Spirit on Tue, 22 Apr 2003 13:53:33 GMT

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Ok, here it is! Using Level Edit to open the lvl files you can dl, you can get the IDs of building controllers! With this you can use PDS_Test_Goto_Loc and it's param should be the name of the building you want or whatever else!. Might want to run some tests to see how well this works.[/url]