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Subject: Re: CNC: Reborn Updates!

Posted by [Titan1x77](#) on Wed, 06 Jul 2005 15:05:45 GMT

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Aircraftkiller wrote on Wed, 06 July 2005 04:47:1. That Mammoth will never look good so long as you refuse to use reference material to paint it.

2. Why isn't Reborn out yet?

3. Why are you still updating old crap instead of actually releasing it, almost two years later?

1.This can be done later, we have more important things to work on ATM...Renardin felt like updating the texture in the meantime....Why don't we give you the texture map and you can show us how it's done? or anyone else that thinks they can do better.

2.We are waiting on the rest of the buildings

3.Renardin doesnt seem to have anything new to work on, he's waiting for unwraps and we are waiting on buildings for a Public beta not a release.

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