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Subject: Re: View in Vehicles

Posted by [SuperFlyingEngi](#) on Wed, 06 Jul 2005 00:36:10 GMT

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To answer your question, I used a concept I found floating around the internet Cavedog originally built [2560x1580 or something] that made for a great reference. Most of the original units are in the concept pack, I can give you the link if you want.

If you do want to take your TA mod to another level, and I hope you do, then you can count me on for a lot of modelling. I have a fair amount of spare time over summer break. I'd really like to see a mod based on TA, too.

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