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Subject: Re: What a Fitting Map Name. . .If You were GDI!

Posted by [Lijitsu](#) on Mon, 04 Jul 2005 15:59:22 GMT

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Joseph Collins wrote on Fri, 01 July 2005 14:40Lijitsu wrote on Fri, 01 July 2005 04:19I myself mine the ceilings above the doorways so you cant see them at all. Ive caught a good sixty Engineers/Hotwires just by doing that.\*smacks himself\* Duh! Why didn't it occur to me that you could do that? I've thrown Timed and Remote C4 up on the ceilings of structures before. I should've figured you could do that with Proximity C4. Thank you, Lijitsu, for both the kudos, and the very helpful hint. Heh heh heh.

Your quite welcome. I dont mine often, and that doesnt work 100% of the time, but you cant disable them because of their location.

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