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Subject: Re: armor.ini in the always2.dat  
Posted by [Titan1x77](#) on Mon, 04 Jul 2005 11:37:23 GMT  
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Well this is suppose to be why BHS came into the picture....to update a game that was no longer supported....and Im sure after years of gameplay with these horrible settings Westwood would of atleast changed the armor.ini again.

And as I recall BHS used the always2.dat to update some ION and nuke announcements for the last CP.

Is BHS discussing this or is this being thrown out of consideration?

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