
Subject: Re: CnC Reborn Update: Hunter Seekers
Posted by [Cyber030](#) on Sat, 02 Jul 2005 01:58:16 GMT
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If you are going to make the hunter seeker buyable, set a time limit on it after a player buys it. When the timer reaches 0, it deploys automatically like the harvester builds automatically when destroyed. This way is a little backwards from the original tiberium sun, but this way will work a little better.
