
Subject: Re: CnC Reborn Update: Hunter Seekers
Posted by [Renardin6](#) on Thu, 30 Jun 2005 17:19:43 GMT
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SuperFlyingEngi wrote on Thu, 30 June 2005 11:23Here's my idea:

The Hunter-Seeker gets bought like a normal vehicle. 1 per team limit. When you get into it, you disappear like a normal vehicle and drive the droid. When it is detonated or destroyed, you re-appear back where you were, or at some designated appearing place without a death or anything such.

Would be the best solution, but I don't know if a such thing is possible.
