Subject: Re: How add buildings in renx? Posted by Oblivion165 on Sat, 25 Jun 2005 17:11:49 GMT

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a rendering device is what the software uses to project the images on the screen.

Heres what you do:

Goto Start ~ Run ~ Type in "RegEdit"

At the top goto "Edit" ~ "find"

Type in "Gmax" Delete what comes up, then hit "F3" to find the next entry. keep hitting "F3" and delete everything that comes up until it says "Finished searching through the registry"

Relaunch Gmax and select Heidi as you rendering device.