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Subject: Re: OT: Halo2 or Half-Life ???

Posted by [Lijitsu](#) on Sat, 25 Jun 2005 07:25:47 GMT

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Look at the way things die. If youve played UT '04, then you would know that the physics are the same. In UT the corpses explode, but its still the same as far as the Rag-Doll death goes.

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