

---

Subject: Re: Disabling Base Defenses/Preventing Base Destruction

Posted by [bisen11](#) on Sat, 18 Jun 2005 17:28:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

I think what ive done for that is to the settings and clear all that's in the "meshprefix" and then you couldn't attack it because the controller doesn't know what the building is or something like that. Give it a try.

---