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Subject: Re: stop the tanks

Posted by [Lijitsu](#) on Sat, 18 Jun 2005 07:08:39 GMT

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-MP-pino wrote on Fri, 17 June 2005 02:36if you walk fast enuf and like c the movent commming from the ammy getting spalshed doesnt happes so fast then I killed a Medium like that before. I can read Turret movements like a god or something, and took him out with a Rifleman. Pissed him off so bad that he left. He had lost 50 armor for random strikes that he didnt repair, but i still killed him and his tank. All you have to do is move in one direction, time the firing, and go the other and jump. Jump and move when he goes to squick you, and never stop firing on him.

I had to resort to my pistol after i got his tank down to 150 health. I managed to toss the C4 on his ass when i snuck up on him. Its odd, actually. I was sitting inside the ref, he was right outside the front door, and i snuck past two other tanks, a Humvee and three soldiers, stuck C4 on him, opened fire, and killed him. I was then shot about three times and i died, but still.

Almost did the same stunt with a Shotgunner, but a damn Stealth Tank squicked me before i could finish the tank and the driver. Bastard.

Humvee was currently driving to the Power Plant, the three soldiers were following it, one of the tanks was pounding the Hand of Nod, and the other was just getting past the back door.

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