
Subject: GDI Tactics for dealing with SBH's
Posted by [Skunker445](#) on Mon, 21 Apr 2003 20:34:29 GMT
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Actually i find it true that sbhs like to hug the walls on walls flying and walls,because gdi mostly exits their base from the center or the tunnels and the sbhs can go right along wall to the Weapons Factory and lay a beacon. Easiest way ive found for hunting sbhs is to simply patrol along the side of your buildings and inside them. Another more complicated method is taking a havoc and searching behind your buildings, i dont know why but sbhs like to hide behind buildings and inside. Even better if there isnt any gunfire or vehicles in your base go to the middle with havoc or patch (havoc has powerful gun and can easily knock out sbhs stealth suit) and listen for walking noises, or doors opening. Also if you ARE hunting sbhs you can knock out their suit if they are in critical (red) health.
