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Subject: Re: EA and BF2

Posted by [Javaxcx](#) on Fri, 17 Jun 2005 13:59:38 GMT

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I'm not quite sure the people who say sniping is hard are talking about. Since the moment I played the game I've been sniping and doing pretty damn good with it. Exactly like in BF1942, you have to steady the sight before it will shoot-- and that is the ONLY problem with the sniper rifles: The lack of shakey scope. That was the indicator that you were going to hit on target, but without it, you must sit and wait and aim like a normal sniper does.

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