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Subject: Gunning Base Defenses

Posted by [BlazeDragoon](#) on Wed, 15 Jun 2005 22:56:41 GMT

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Does anyone know if it's possible to make it so there is a base defense that works, then you can get in and gun, then when you get out it's on your team again? I've been trying to do this for awhile and looked at some scripts etc, but can't seem to figure it out. If it is possible and if anyone has any ideas or tips I would appreciate it.

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