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Subject: lagger kicker! please help!

Posted by [K9Trooper](#) on Mon, 21 Apr 2003 19:08:52 GMT

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Duke of Nukes56k does not lag the server...the only thing that lags the server is the host.

Duke WTF are you talking about?

So you are telling me my AMD 2400+ XP

1.5GB DDR PC2700 RAM

And my connection which averages 1.6 up and 1.8 down is a lagger? :rolleyes:

The lag is caused from many different factors. It is funny how a person only complains of lag when they are loosing. Lag isn't the fault of the server alone. A crappy or misconfigured video card on the client end can do the same thing. Virus programs running in the background (This can create lag from both client and host). Having music enabled can cause you to lag.

Also I believe the lag issues are in Renegade its self. My buddy hosts a 25 player server for BF1942 with almost no lag. yet when he hosts 12 player server, there is some lag.

BF 1942 has better graphics and more player interface in how vehicles run i.e. You can't get an orca to do a barrel roll. The only place I encounter a lot of lag is in the Desert Combat mod.

So don't go blaming it all on the host, because that is not always the truth.

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