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Subject: Re: EA and BF2

Posted by [Dan](#) on Mon, 13 Jun 2005 21:12:44 GMT

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I agree, snipers are hard to use unless they are standing still. Although earlier today I seemed to get the knack of them a bit. I climbed up to the top of the oil derrick and sniped them while they waited for their aircraft in the prone position. I found that I had to hover over their head for a second, and then shoot to be able to kill them, but body shots seem to be worthless. I managed to kill a few people while they were running, I'm proud of that. Snipers tend to do better damage when an enemy is close up though, easier to hit =).

I've also found that by adjusting the yaw factor to 3 in the aircraft settings, its easier to yaw faster and thus get enemy jets and missiles off your tail, and do some barrel rolls and loops. Using the A and D keys control your rudder and help aim at ground targets too.

One tank shell should be able to take out an aircraft.

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