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Subject: Re: on contact = none o.0

Posted by [reborn](#) on Sun, 12 Jun 2005 21:58:22 GMT

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I am saying make the mini GDI guard tower and the Nod turret permeable so that you can drive/walk through them, not the existing turrets that are on the map.

I have my reasons for wanting to be able to do this. They are not odd reasons

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