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Subject: Re: Flamethrower upgrade

Posted by [flyingfox](#) on Sat, 11 Jun 2005 18:07:31 GMT

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aslyfox Three or four flamethrowers will own a sniper, as all the flames going off will lag the sniper like hell. Same applies to other infantry.

But why should you need three or four against one man. Apart from that, the reason they should kill him is because their flames drain his health fast and burn him to a crisp....not because the weapons make the game lag and play a detriment to his computer performance. that should never be a reason to purchase a character.

Flamethrowers suck, but they CAN be good. Yesterday I destroyed 2 hotwires with one flamethrower because they couldn't really dodge my flames and their c4 explosives either missed or did minimal damage to my flamethrower armour.

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