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Subject: New gametype, opinions?

Posted by [bigwig992](#) on Mon, 21 Apr 2003 11:26:12 GMT

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Getting them to follow you is easy, and they could be useful if you use the "poke n follow" script. It's kind of like buying a vehicle, if you buy a bot, you don't want someone else going out to steal your bot now do you? Just crank up the agressiveness and they should be somewhat decent. The hard part is making another engineer target script, so each team can have their own engineers, and to see if the bots killing other bots, can give you credits.

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