
Subject: Re: Lan multiplayer problem....

Posted by [Oblivion165](#) on Sun, 05 Jun 2005 17:41:11 GMT

[View Forum Message](#) <> [Reply to Message](#)

Once the map is exported, the skill of the bots is "Hard Coded" inside the mix/pkg. Those servers that allow you to both be GDI, Etc Etc, only work on the standalone FDS Server. Wont work on LAN, or normally hosted games on WOL.

However, play this with your friend:

<http://oblivion.darev.co.uk/files/Bot%20Challenge.exe>

Its two SP maps (More to come) that are challenging to get through. Impossible really I made these bots relentless!

Just go on the honor system not to shoot each other. The bots are "Unteam" so when either of you shoot them, you both can get points.
