because im teleporting from a part high on the map to a part thats low on the map....its a multi floored building and you can teleport from floor to floor but from the 3rd to 1st floor if you jump into it when you land on the 1st floor you die......it works fine if you walk into it.

I geuss people will have to learn the hard way

I'll make a note of it in the readme....

My maps ready for beta testing...I'll make another post for that as soon as VIS is completed

Also....the vertical strip material did not show up in level edit or when i exported it and played it...i extracted it from the textures.zip and placed in mod folder to get it to show up