

---

Subject: Re: Command & Conquer Renegade (Reborn)

Posted by [Ryan3k](#) on Fri, 03 Jun 2005 23:47:44 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Too bad Renegade failed miserably in immersing people into the so-called world of Tiberian Dawn. I don't remember Laser Chaingunners or Renegade's harvester design in Tiberian Dawn.

You guys at Reborn are using the same shitty formula that was used when Renegade was being made: Add all this extra rubbish that didn't even exist in the original RTS. Liliths, Chemical Warrior, whatever... You guys are simply too afraid to diverge from the Renegade formula.

Maybe it's because you guys are afraid of alienating people...

OH WAIT.

"Experince [sic] the Tib [sic] Sun" world my ass. Reborn is shaping up to be a credible tribute to one of those hundreds of shitty mods I remember for TS that did nothing but add pointless, garbage infantry units.

Summary: Reborn fails in recreating the TS world.

Shorter Summary: Reborn sucks.

---