Subject: Re: CNC REBORN: Spas12 updated. Posted by Mick on Fri, 03 Jun 2005 06:21:17 GMT View Forum Message <> Reply to Message

Sir Phoenixx wrote on Thu, 02 June 2005 13:53Oh, wait. I must have missread that, I thought he said "Renegade Alert pulled that card a lot...", and was therefore calling my unit models detestable.

In that case... Them being too lazy and/or not able to put more detail into the Renegade units is not a reason to do the same in a mod for the game.

I always thought the stuff in RenAlert was excellent, just because I think your Lead Producer is an idiot doesn't mean I dislike RenAlert, the models and skins.. sorry textures in RenAlert are great, shame Aircraftkiller stopped the production of RenAlert.

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums