
Subject: Renegade :Battle For Dune Needs Some Help Please Look Inside

Posted by [Aaron\[WWEXP\]](#) on Sun, 02 Mar 2003 16:34:50 GMT

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Ok we really need help with our Renegade : Battle For Dune Mod for Renegade. We need a team that is dedicated to Renegade. What I mean by that is that they still play Renegade. The Leader of this mod Killakanz has given me a detailed list of the team members he needs and here it is:

Quote:

Skinners:

Skinners will be asked to Prove that they can make a good 1 image skin for a new model from scratch.

Talented modellers:

Ideally, someone who knows exactly how building aggregates work, and other things like bones and emitters/dazzles.

Talented Mappers:

Someone who can make good maps.

Commando Editors:

Advanced knowledge in Commando LevelEdit is a must for this position, as we will be making either all new presets of changing settings on everything.

Scripters:

Someone who knows how to script and is good at coming up with ideas. Scripters are basically required to be the bright sparks of the team.

Please help keep this mod alive!

If can can do any of the above and want to help out please e-mail the mod leader Killakanz at killakanz@imneverwrong.com .

Thank You,
Aaron

please don't let Renegade or this mod die out.
