
Subject: Re: CNC REBORN: Spas12 updated.
Posted by [Mick](#) on Thu, 02 Jun 2005 12:48:01 GMT
[View Forum Message](#) <> [Reply to Message](#)

Sir Phoenixx wrote on Tue, 31 May 2005 17:57Also, you [Reborn team] and some others pull the "that won't be that noticeable ingame" and the "you're going to be too busy playing the game to notice it" card a lot as excuses to not fix something, add more detail, etc.

I think it's also safe to say Renegade pulled that card a lot, cause nearly every unit model and skin was detestable at best.
