Subject: DM_Ancients
Posted by Aircraftkiller on Tue, 31 May 2005 22:31:25 GMT
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That doesn't look half bad at all. I like it, it's a big improvement over the crud you made before.

Try giving the ivy 10 segments and use the twist modifier on them, make them look more "growth" and less "limp dick" so that it feels more alive. Try and do more with the ivy, too; hang it from point to point so it stretches around, make it climb up the pillars, etc...