Subject: Suggestion for the next update on Renguard.... Posted by flyingfox on Tue, 31 May 2005 19:32:41 GMT View Forum Message <> Reply to Message

yea that's what i meant, they might be on 56k or 128k and they would experience extreme lag. for this, you might have an option "download maps automatically (not recommended for slow connections)?" in the options dialog.

yup, renegade has to be restarted for map additions added while it is running. there is no way around it.