
Subject: Command & Conquer Renegade (Reborn)
Posted by [Aircraftkiller](#) on Tue, 31 May 2005 04:32:19 GMT
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I'm not so sure I want to write out every problem with Reborn, so I'll make it short:

1. Reborn's been lying since day one. They can't produce anything of quality consistently and refuse to patch their buggy ass beta release from almost two years ago.
 2. They pretend to work by showing you some Max renders instead of posting in-game images, and redo their previous models instead of get them into the engine.
 3. They constantly switch team members, unable to focus their efforts finds them stagnating in both creativity and productivity.
 4. All of their work is sub-par and does not utilize the graphical capabilities of the engine.
 5. It's unbalanced as hell, even worse than Renegade is.
 6. It's led by an incompetent Frenchman and a German who never says or does anything.
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