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Subject: CNC REBORN: Spas12 updated.  
Posted by [genetix](#) on Tue, 31 May 2005 04:11:25 GMT  
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Remember to that most of the gun is covered up by character hands. It would be nice to see buildings models like this. The barracks that was shown earlyer could use a better texture such as like this shotgun.

If you think about it people mostly look at building textures. They never really pay much attention to weapon textures. It would be nice to see more time spent on the buildings.

Just my opinion. The shotgun look really good though.

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