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Subject: Re: medium

Posted by [Lijitsu](#) on Tue, 31 May 2005 03:57:10 GMT

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Gdiguy45i agree with the people who say the medium tank IS the tank, people who say that mammy tanks are better at attacking and killing infantry only have half the story, a few raves can take out a mammy quickly, and if the infantry is almost touching the tank its almost impossible to kill the man until he has layed c4 and done considerable damage, w/ medium tanks maneuverability it can run over close range inf. and escape long range. Mammys are also bullet magnets when i wuz attacking the tr at Islands map once 3 flamers were shootin me from behind before i cud kill them i had lost considerable damage, a similar sinario at mesa when i was driving a med. i ran over the inf. True 2 mammys w/ engi. r a better def. than more med.s They are ALMOST always useless in rushes they r only good in rushes if your teamates already hav a strong hold in the enemys base. My opinion

l8er

Infantry. Raves. Mammy. Infantry. C4. With. Manuverabilty. Infantry... Well, no i cant hit the inf. one. Was. Tiberium Refinery/Refinery. Could. Scenario. With. Engineer. Are. Mediums. Are. Have. Later.

Those were the spelling problems i found. I dont usually correct spelling, but dear god that was horrible. Its a Forum, not Renegade. You arent limited on words, so spell everything out. Or atleast dont use that L33T shit. I mean, really, you aint four. And even if you are, this is a Forum, not the middle of a fast paced game. I accept it in that circumstance, but only because of the fact that its fast paced. And also: READ A DICTIONARY! Right then, Medium Vs Mammoth. Well, i agree that Mammoths are mostly useless in almost every scenario, the ones you listed(Rush, Defence, Hold the Line, and Mop Up) they are quite effective at killing Infantry. And actually, the Missiles aint supposed to be used to kill Vehicles(I hit really fast moving ones anyway) or Buildings. They're Anti-Infantry weapons, almost useless against Vehicles and Buildings. Hell, ive greatly wounded a Mammoth with a basic soldier because the driver used the Shells. All you need to do is randomly strafe, dodge the tank when it comes to "squick" you, and fire alot. Not smart when there are even two of them, because they can get behind you, and "squick" you, before you know they're there. I generally dont get Mammys unless im in a rush, and i really only do that on Nod, with Stealth Tanks. I feel that the Mediums are much more reliable, as far as having one back you up. I mean, really, if your getting attacked by a bunch of Stealth Tanks, what would you rather have backing you up? A Mammoth, or a Medium? Hell, two Mediums backing you up can kill a whole group of Stealth Tanks, especially if you have something that can reveal them when they Stealth off. Stealth Black Hands are the same way. If you have a group of, like, six Stealth Black Hands chasing you, would you rather have a Mobius, or a Patch? Think about it. Patch's weapon does damage when it hits, AND a short time after. If theyre a long ways off from the base, that little bit can kill them, and the guy who shot them, gets the kill! And, yeah, i actually prefer the Sniper Rifle when trying to stay concealed. If im just going to kill a bunch of low level(Soldier, Engineer, Shotgunner, Special) units, then i would grab a Ramjet soldier(I never get Sakura on Nod, even then) and just shoot them with my limited Sniping skill. If i hit, instant kill, otherwise, i shoot again, and again, and once more. Then i reload.

Way to long of a post... Nod rules!

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