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Subject: Is this possible?

Posted by [flyingfox](#) on Mon, 30 May 2005 01:44:41 GMT

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Can buildings be stealthed too? I was just thinking you could spawn a tank that couldn't be moved, didn't take from the vehicle limit and was positioned manually on the map... it could act as a stealth generator for part of the base. Bit pointless though because people know where all the buildings are, but it could stealth other vehicles and infantry (by giving them that stealth suit when they enter the zone)

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