Subject: Cinematic Questions
Posted by Oblivion165 on Fri, 27 May 2005 19:15:29 GMT
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Im messing around with Cinematics, and i got a few questions.

Ok first off, how do you make a Vehicle/Character shoot at 1 certain object?

Such as if i make a bone in a object, lets say "Target", then when the cinematic spawns a Minigunner, no matter whats around him (Buildings, Players, etc) he will only fire at that bone.

If this gets answered ill post another.