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Subject: I was bored so...

Posted by [JRPereira](#) on Sun, 20 Apr 2003 03:36:13 GMT

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It was Colossus 2 (the first one was my HUGE Red Alert 2 map). The map will be hard if not impossible to find. After becoming dissatisfied with it, I tried to make sure it didn't spread. I was working on Colossus 2:Revisited at the time, and was hoping to release it as a replacement. I never quite finished C2:R, but I might release the current build (works, just a few minor terrain issues) just for people to have a look at it. There were 2 other maps that also didn't get released, one was an early heightfield map called 'Deserted', that will probably never get released, and another one was a deathmatch map called "Wilderness".

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