Subject: PS3 Vs. Xbox 360 Your OPINION?
Posted by Sir Phoenixx on Thu, 26 May 2005 17:09:43 GMT

Uh, no, it has 7, with the 8th one reserved for redundancy.

They're "Synergistic Processing Elements", they're similar to cores in that each one can perform a sperate function/process at a time.

To be more accurate, the Xbox 360 has 3 double threaded cores, meaning each one can do 2 things at once, making it 6 processess at once, versus the PS3 which can do 7 processes at once.