
Subject: weird building destruction problems..

Posted by [blinky_182](#) on Thu, 26 May 2005 03:46:49 GMT

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Ok I was playing on the AOW 12v12 server (don't exactly know the name). The map was walls and I was GDI and I managed to get in the Nod airstrip and had C4ed the mct. (note: I DID have both timed and remotes on, not overlapping at all) After 30 secs the first timed blew, so I then blew the remotes, but the building was left with 1 1/2 bars of health.... I decide to leave the game once the map was over and rejoin...

I join the same server again and its on vocanoe I was GDI, got to airstrip, I made sure taht my c4 was not stacked at all, but it is left with 1 1/2 bar once again.

Now in both cases I was not seen, Nod could not have repaired as I blew them at the same time, nor was anyone disarming them. And yes I was a hotwire. :rolleyes:

If any explanation can be provided I thank you, this has never happened to me before nor have I heard of it.
