Ok got them working. New problem though. I want the soldiers standing on somethings to stay put, and not move. My second problem is, the soldiers on balconies and in windows and rooftops cannot look down, they try, I can really tell, but they can't. Anyone know how to fix this?

I kind of stole the idea for the layout of one of the MP AI Bot maps, only I used different blockers. I figured it wouldn't matter since I am not releasing it publically. I just want to use it for myself, in a .pkg, as a practice map.

I decided to use http://www.yousendit.com instead becasue it is faster. Here is the link:
http://s6.yousendit.com/d.aspx?id=31FAR2354OXZJ3MIY9A7IY957Q