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Subject: Making warhead types?

Posted by [Naamloos](#) on Wed, 25 May 2005 18:13:10 GMT

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\*bump\*

I tried a few things with the warheads and also with the camera settings and they do show in level edit(camera mode and warheads appear in the list).

However everything stays the same in-game.

I kept the .ini files inside the .pkg file.

Is there any other way of getting it to work? :dontgetit:

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