
Subject: Attacking Harvy at beginning of game
Posted by [CackBoy26](#) on Mon, 23 May 2005 08:33:06 GMT
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SpoonyFlamethrowers are useless.

GDI needs a mix of soldiers and a couple of engineers or grenadiers, either work well.

Nod, just get engineers. Nod Soldiers are pathetic, Flamethrowers are pathetic.

NOOB!
