
Subject: Attacking Harvy at beginning of game
Posted by [BumishBk](#) on Mon, 23 May 2005 02:04:39 GMT
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When the game starts it is always a good idea for your team to attack the enemies harvester. This gives yourself points/credits while (if harvy is destroyed) not giving the enemy credits. But when you attack the harvester with your team with basic infantry, which is the best... in your minds. I think the soldier is the best just because it can shoot the harvy for points/credits, plant timed c4 on harvy, for more points/credits, and kill enemies that r protecting harvy or attacking your harvy. I use this unit, but do u think an engie or grenedier/flamethrower is better?
