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Subject: Setting up a tank for engine run.

Posted by [RetrocideX](#) on Sat, 21 May 2005 03:10:30 GMT

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O.K. new problem that I hope there is a solution to. I'm working on a vehicle that has actual tires instead of treads now, but how does the whole suspension thing work? Also how do I set it up to turn left and right when the actions are given in-game.

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