
Subject: To anyone who has been having scripts.dll 2.1.2 issues

Posted by [\[RG\]Aslyfox](#) on Fri, 20 May 2005 16:18:57 GMT

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Warning: At least one delay-load dependency module was not found.

Warning: At least one module has an unresolved import due to a missing export function in a delay-load dependent module.

I get that at the bottom, and the .ddl called EFSADU.dll says
"Error opening file. The system cannot find the file specified (2)

The game then starts but i got "negotiating port with server " when i tried connecting to the server i usually crash on, so i wasnt able to test it
