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Subject: Setting up a tank for engine run.

Posted by [RetrocideX](#) on Wed, 18 May 2005 22:42:45 GMT

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Well I had finally set up just about everything right (On my own.) but there is one last obstacle in my way, the wheels are falling through the treads, and it is still not flexing. I would really really appreciate any detailed help on this. Also does any one know about setting up emitters and explosions on the vehicle as it gets damaged?

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