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Subject: Setting up a tank for engine run.

Posted by [Slash0x](#) on Wed, 18 May 2005 06:23:53 GMT

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This is the E3 Buggy model for Renegade that I set up for my Luukos mod. Take a look at it, hopefully you'll be able to find out what you need from it...

[http://66.135.185.102/v\\_buggyA\\_final.zip](http://66.135.185.102/v_buggyA_final.zip)

As for the treads, this should be pretty close on what your treads should work like...

[http://66.135.185.102/v\\_gdi\\_medtnk.zip](http://66.135.185.102/v_gdi_medtnk.zip) [http://66.135.185.102/v\\_nod\\_flame.zip](http://66.135.185.102/v_nod_flame.zip)

Look at the texture settings for the treads, that is what sets the "movement" of the treads, if I remember correctly.

Good luck at figuring what you need out, hope I helped...

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