
Subject: To anyone who has been having scripts.dll 2.1.2 issues

Posted by [Oblivion165](#) on Tue, 17 May 2005 12:09:44 GMT

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jonwilLike I said, if people are getting bugs in 2.1.2, I need to know details.

"it crashed" doesnt help at all.

Oh well i didnt really mean that to be a bug report. Hell ill take that anyway since the new load times.

That being said there really isnt anything to say, i was in the sniperbox on C&C_City_Flying and was shooting at a mobile rocket launcher just coming around the corner of the (gdi side) base. (Harvy travel side).

Me: Sakura Ramjet

See, those details most likey wont help you a bit
